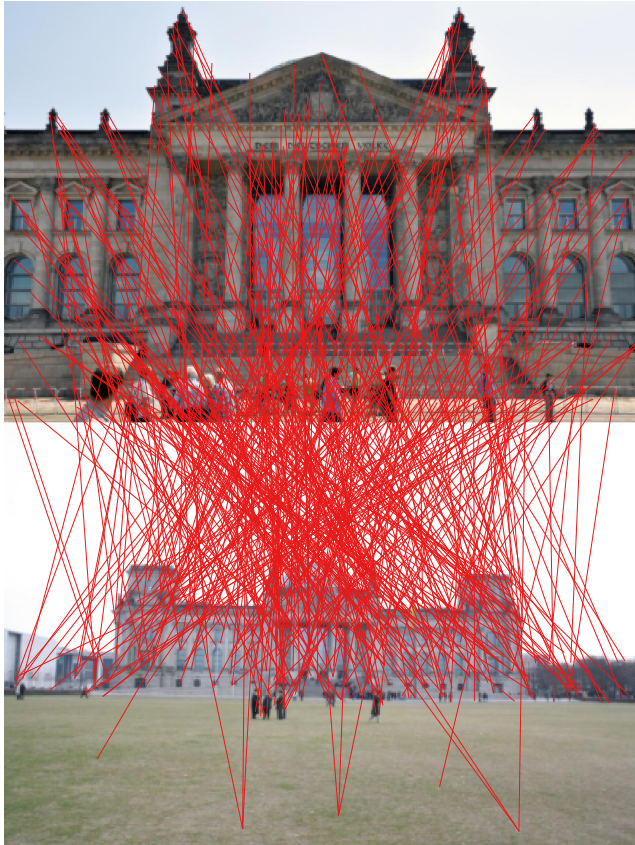


# Learning to find good correspondences

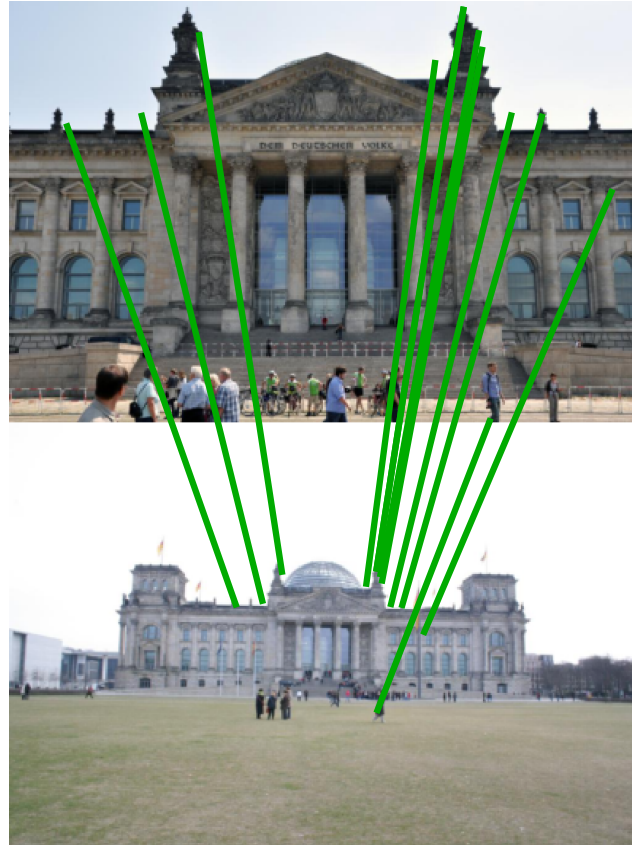
K.M. Yi, E. Trulls, Y. Ono, V. Lepetit, M. Salzmann, P. Fua



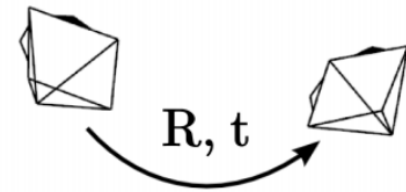
# Matching with keypoints



(a) Find putative matches



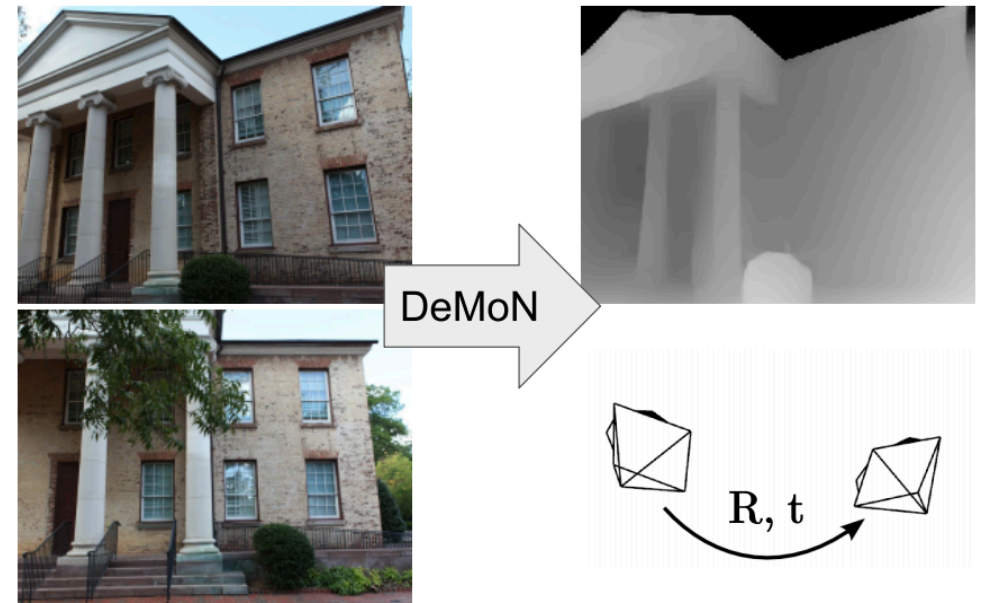
(b) Find inliers (e.g. RANSAC)



(c) Retrieve pose

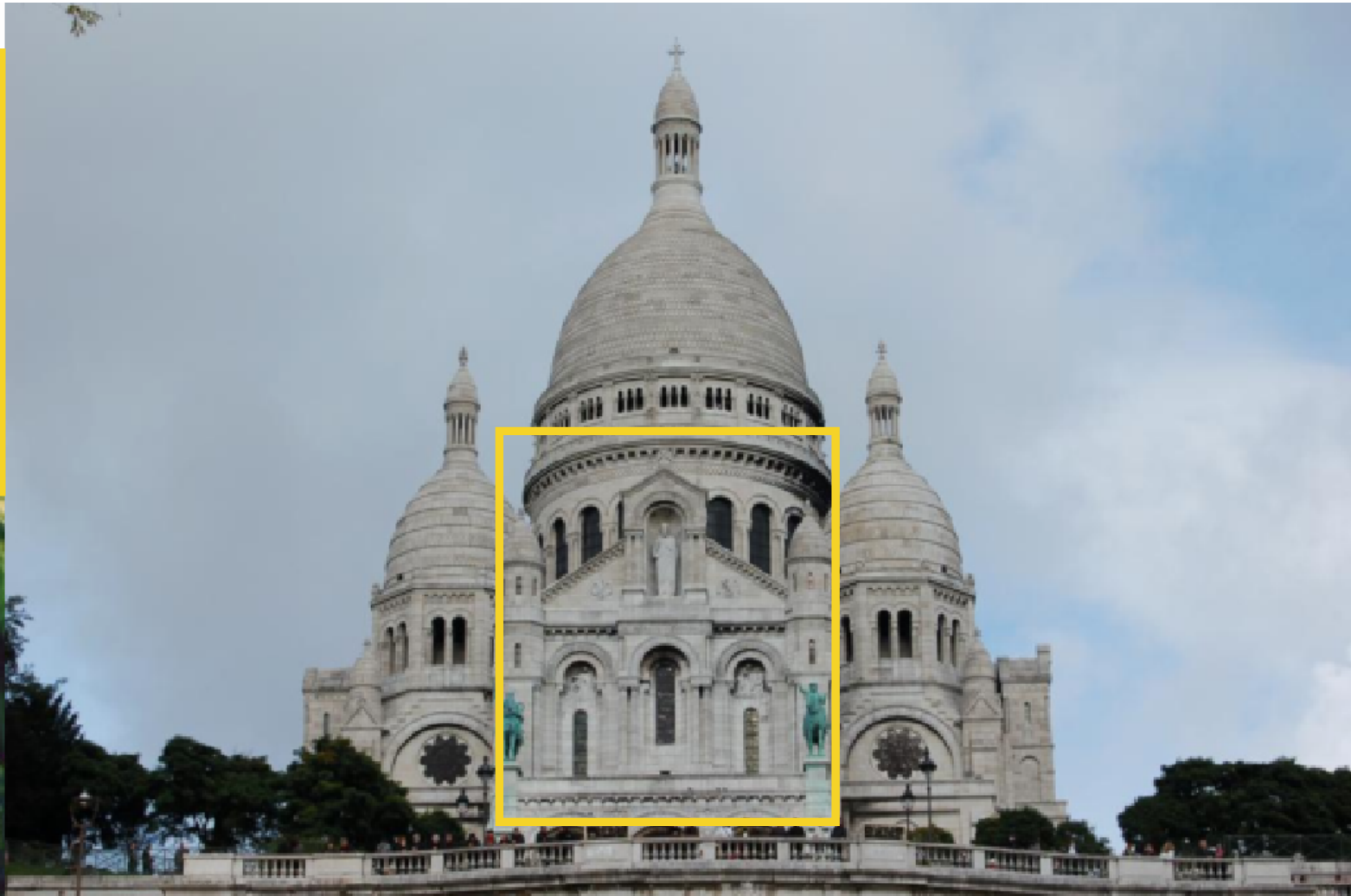
# Dense matching with CNNs

- Current focus of research:
  - ❖ Zamir et al, ECCV'16.
  - ❖ SfM-Net, arxiv'17.
  - ❖ DeMoN, CVPR'17.
  - ❖ Lowe et al, CVPR'17.
- Focus: video, small displacements.
- General case (wide baselines) remains unsolved.



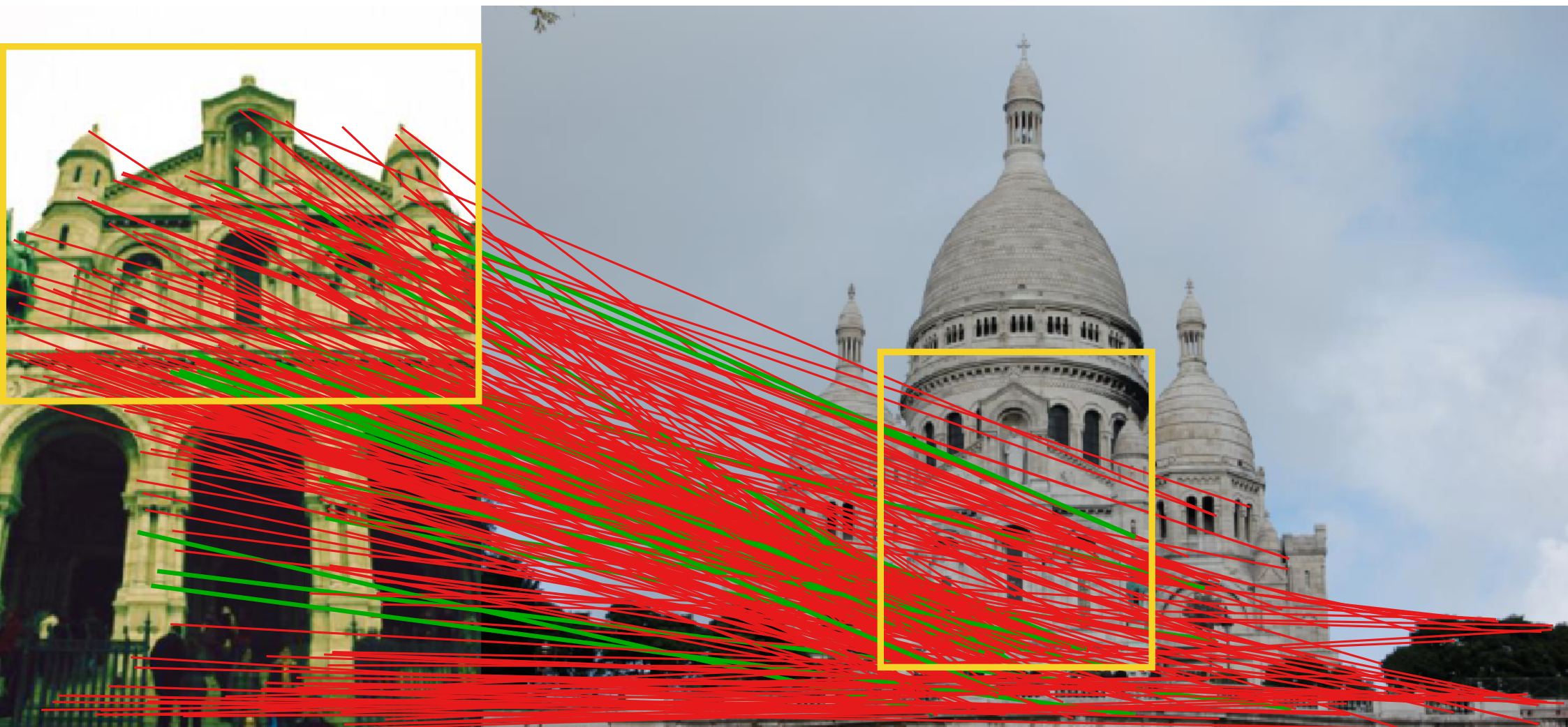


# Where's the challenge?

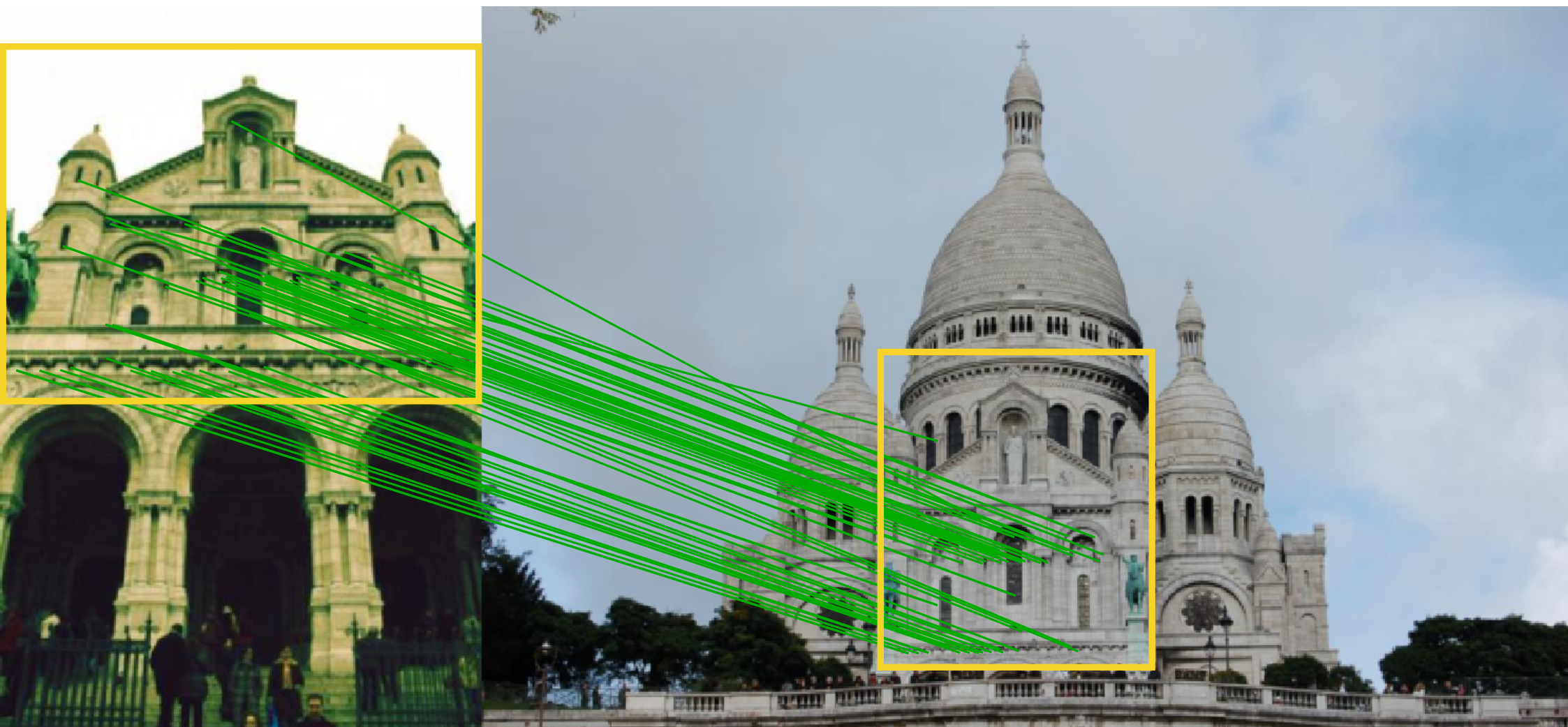




# RANSAC: not always enough



# Geometry to the rescue





# Geometry to the rescue

A geometrically-aware deep network.

- **Input:** correspondences.
- **Output:** one weight for each.

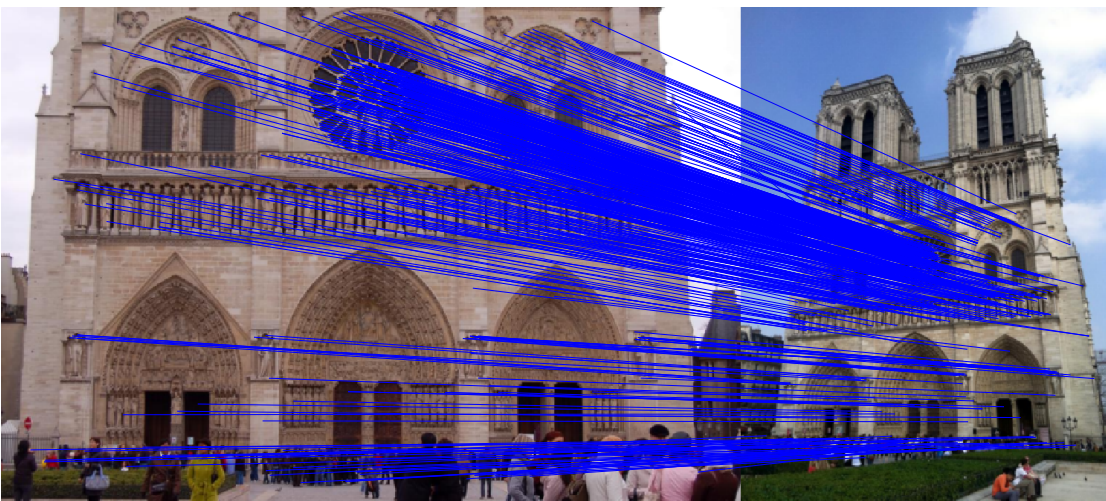
We simultaneously learn to:

- Perform **outlier rejection**.
- Regress to the **essential matrix**.

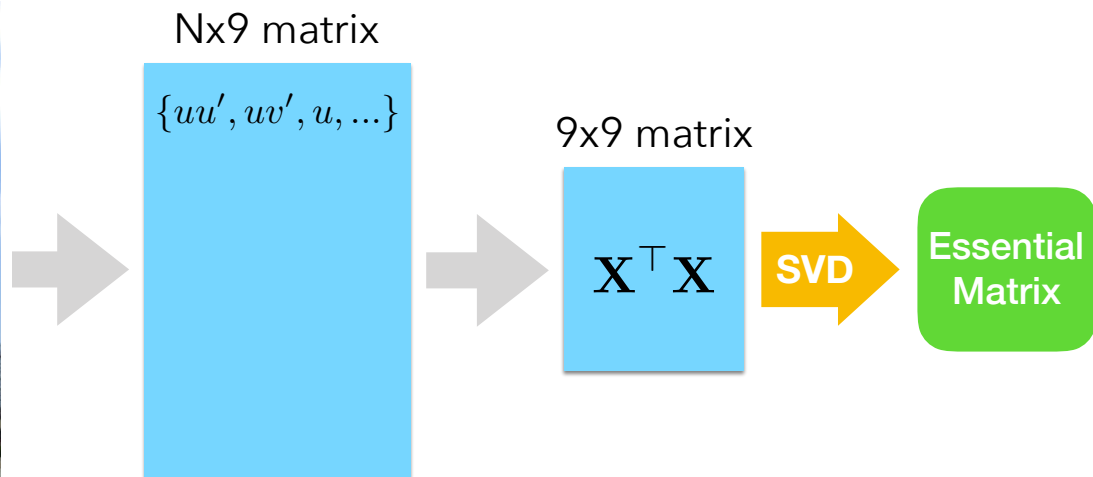


# Computing the Essential matrix

Closed form solution: **8-point algorithm**



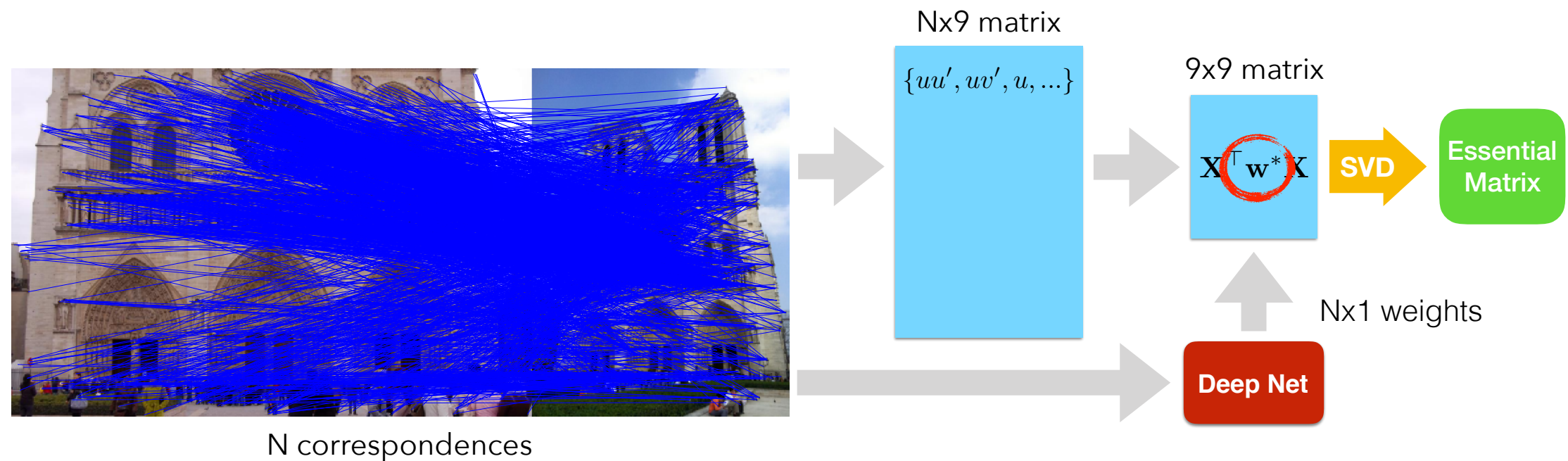
N correspondences



Longuet-Higgins, "A computer algorithm for reconstructing a scene from two projections". Nature, 1981.

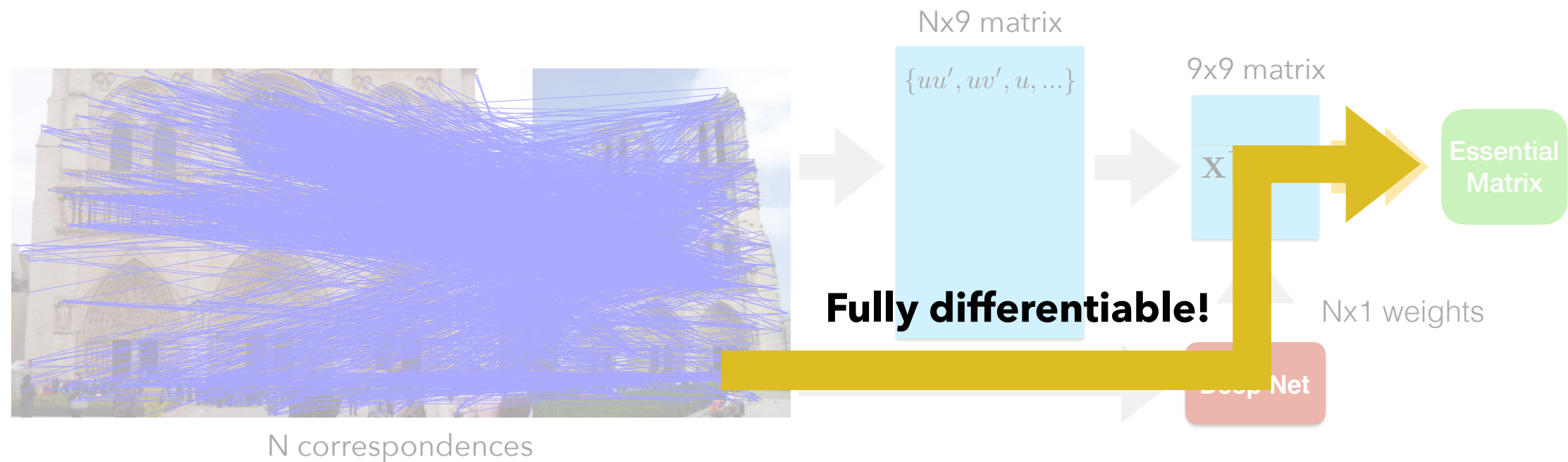
# Learning to compute weights

We learn to compute **weights** for the **8-point algorithm**



# Learning to compute weights

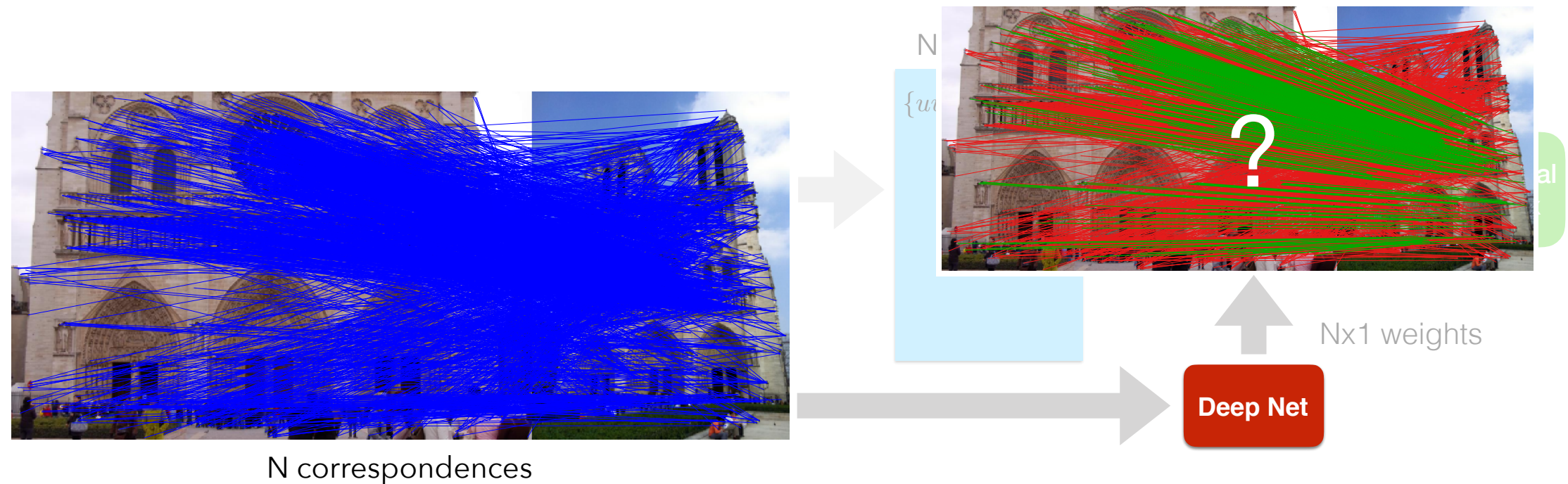
We learn to compute **weights** for the **8-point algorithm**





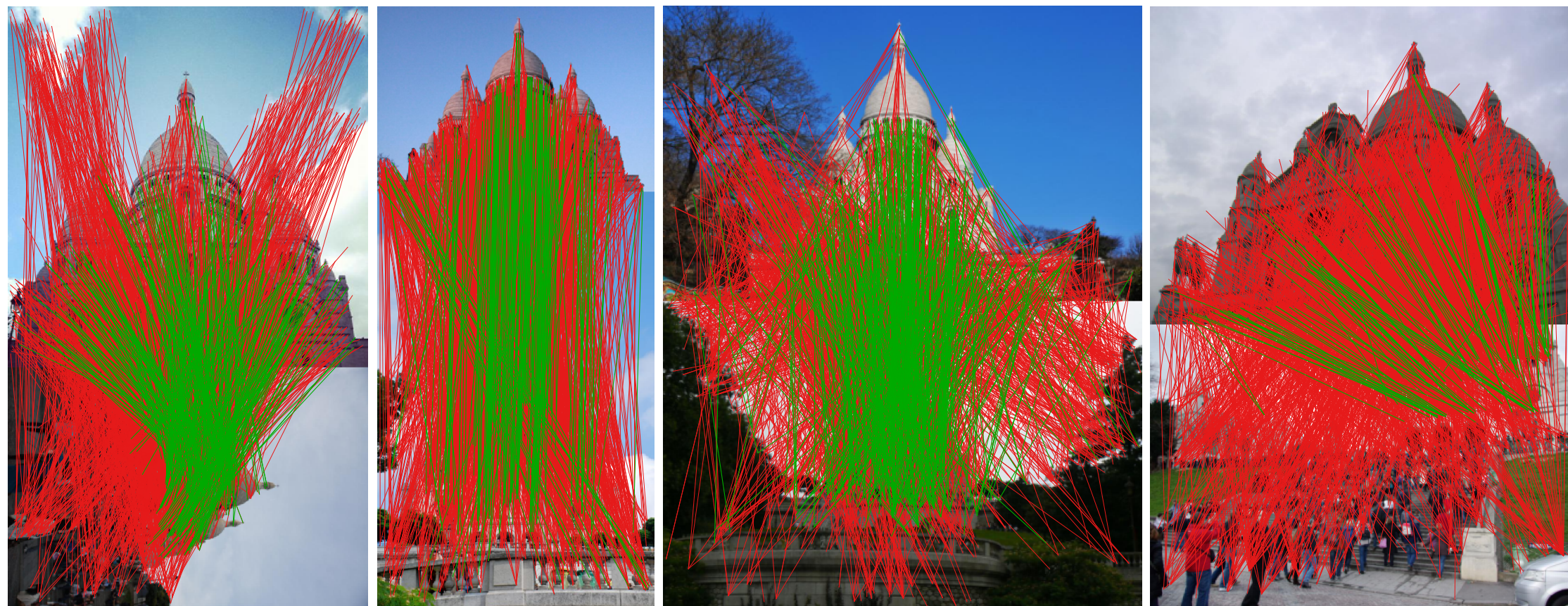
# Learning to compute weights

We learn to compute **weights** for the 8-point algorithm





# Adding a classification loss



We can build labels from epipolar geometry

Hartley & Zisserman, "Multiple view geometry in computer vision", 2000.



# Adding a classification loss

The figure consists of four panels, each showing a different view of a building with a large dome. Overlaid on each image is a dense network of red and green lines. These lines represent epipolar geometry, where red lines typically connect corresponding points across different views, and green lines might represent a specific set of correspondences or a model's prediction. The lines are most concentrated around the dome and the lower parts of the building. A semi-transparent black rectangle is centered over the four panels, containing white text.

Not perfect (point  $\leftrightarrow$  line)! But good enough  
as an **additional supervision signal**.

We can build labels from epipolar geometry

Hartley & Zisserman, “Multiple view geometry in computer vision”, 2000.



# Complete formulation

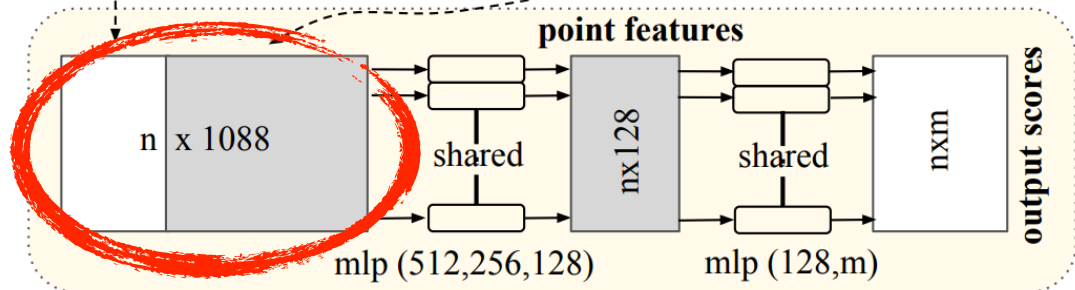
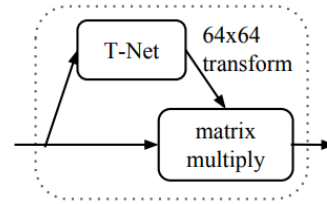
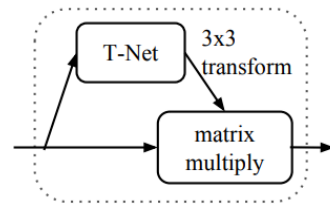
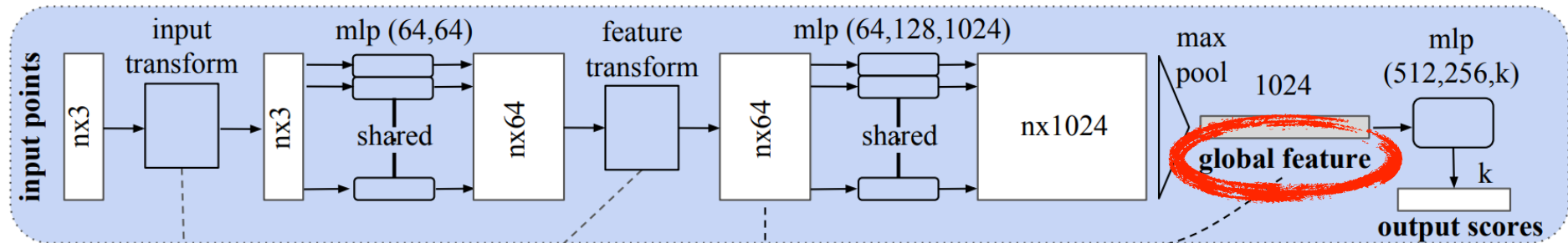
- We jointly train for outlier rejection and regression to the Essential matrix by minimizing the hybrid loss:

$$\mathcal{L}(\Phi) = \sum_{k=1}^P \left( \underbrace{\alpha \mathcal{L}_x(\Phi, \mathbf{x}_k)}_{\text{Classification (Inliers vs outliers)}} + \underbrace{\beta \mathcal{L}_e(\Phi, \mathbf{x}_k)}_{\text{Regression (which inliers help us retrieve E?)}} \right)$$

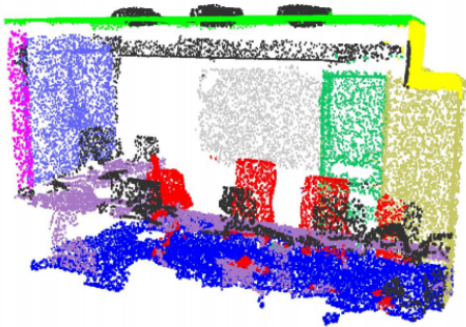
- For optimal performance, we first minimize the classification loss alone, and then the weighted sum of the two losses.

# Unordered data

*Classification Network*

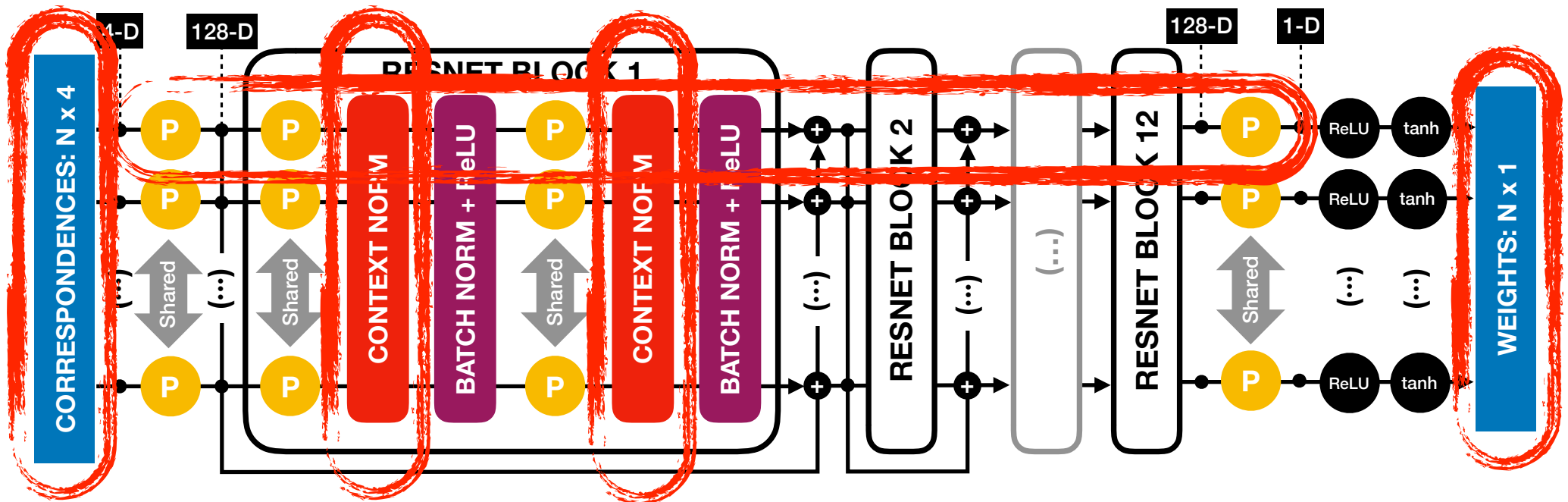


*Segmentation Network*



Qi et al. "PointNet: Deep Learning on Point Sets for 3D Classification and Segmentation". CVPR, 2017

# Our network

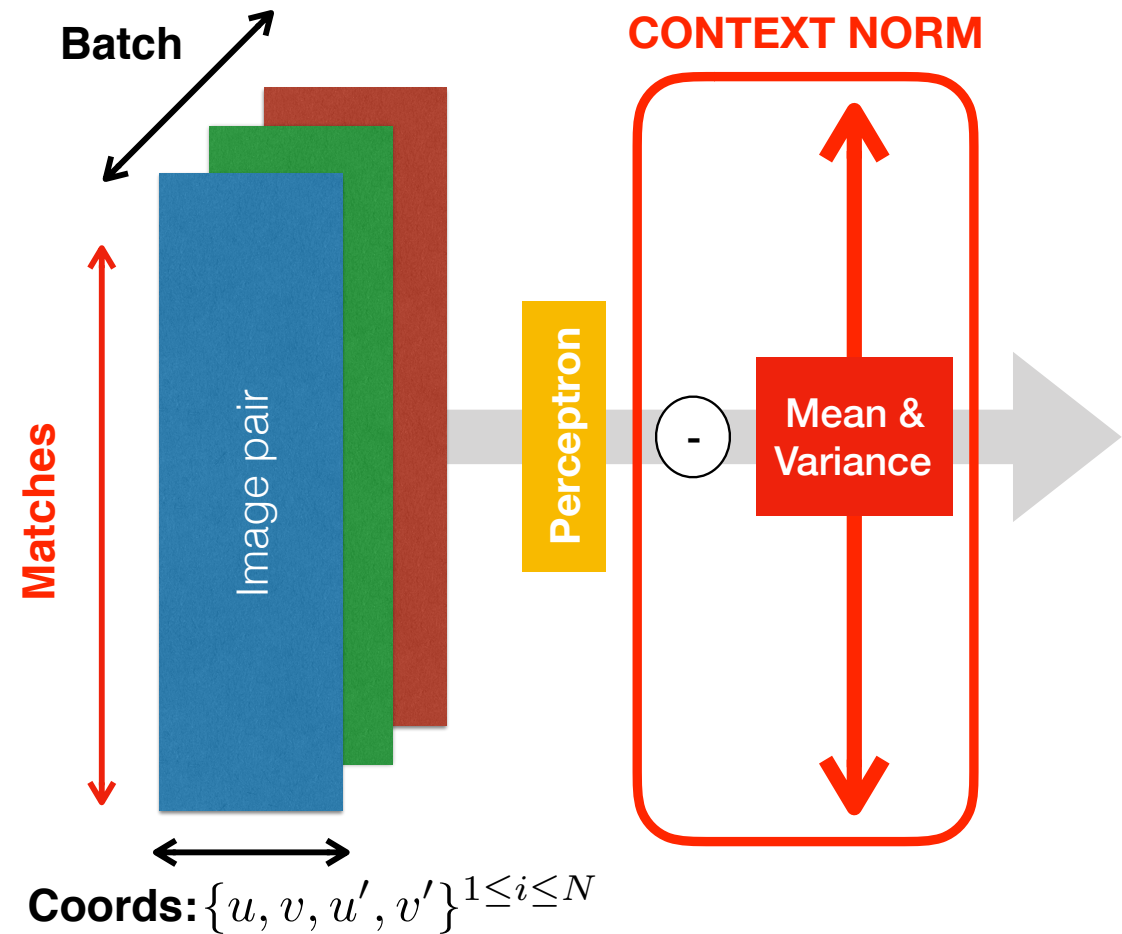


- **Input:** putative matches (SIFT+NN). Coordinates only:  $\{u, v, u', v'\}^{1 \leq i \leq N}$
- **Output:** Weights, encoding inlier probability.
- **Network:** MLPs. Global context embedded via Context Normalization.



# Embedding context

- Non-parametric normalization of the mean/std of feature maps.
- Applied over each image pair in the batch separately.
- Also known as Instance Norm, used in image stylization.



# Training data

We need **only** the camera poses!



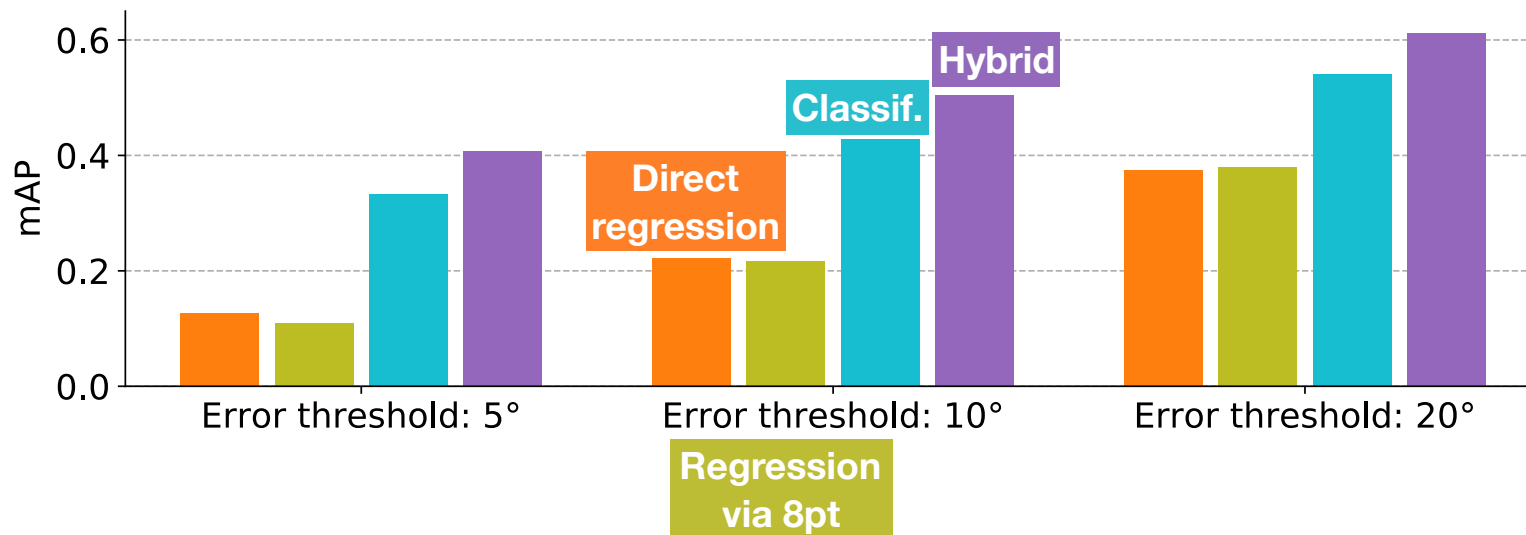
**Indoors**



**Outdoors**

# Ablation test: hybrid loss

We build cumulative curves thresholding over the error in the estimated pose.  
Metric: **mAP**, up to a certain angle (5°, 10°, 20°).

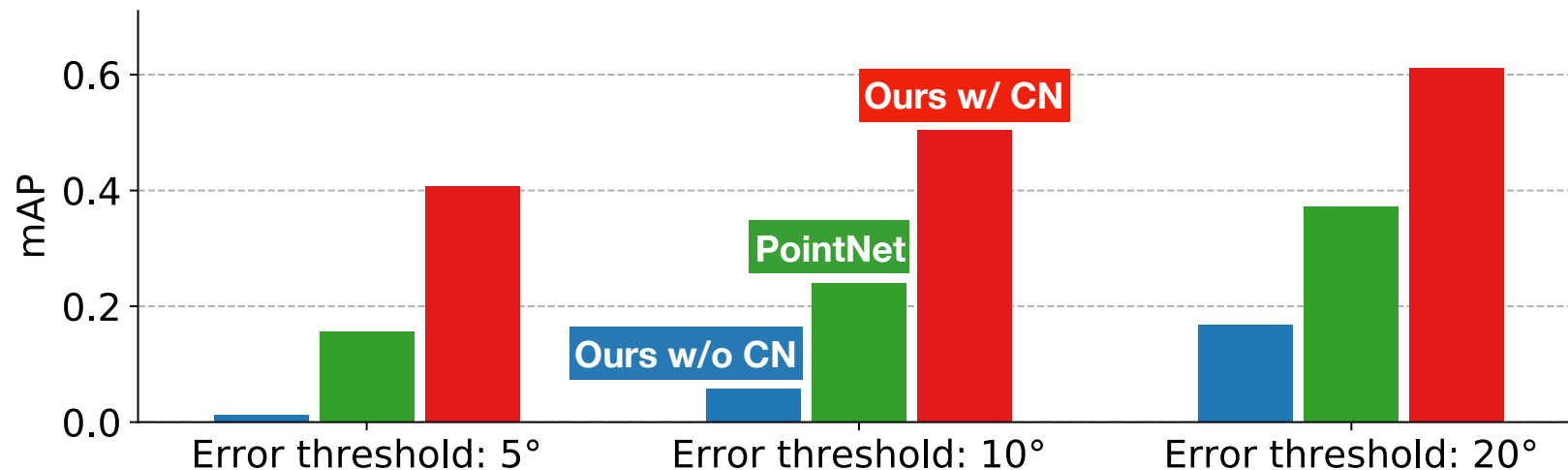


The **classification** loss works, but the **hybrid loss** does best.  
Larger margin at smaller thresholds!



# Ablation test: Context Norm

We build cumulative curves thresholding over the error in the estimated pose.  
Metric: **mAP**, up to a certain angle (5°, 10°, 20°).



Context Normalization outperforms global features (PointNet).

# Results

Train on only **two sequences**: one indoors & one outdoors (10k pairs from each):



(i) St. Peter's Square (2.5k images)

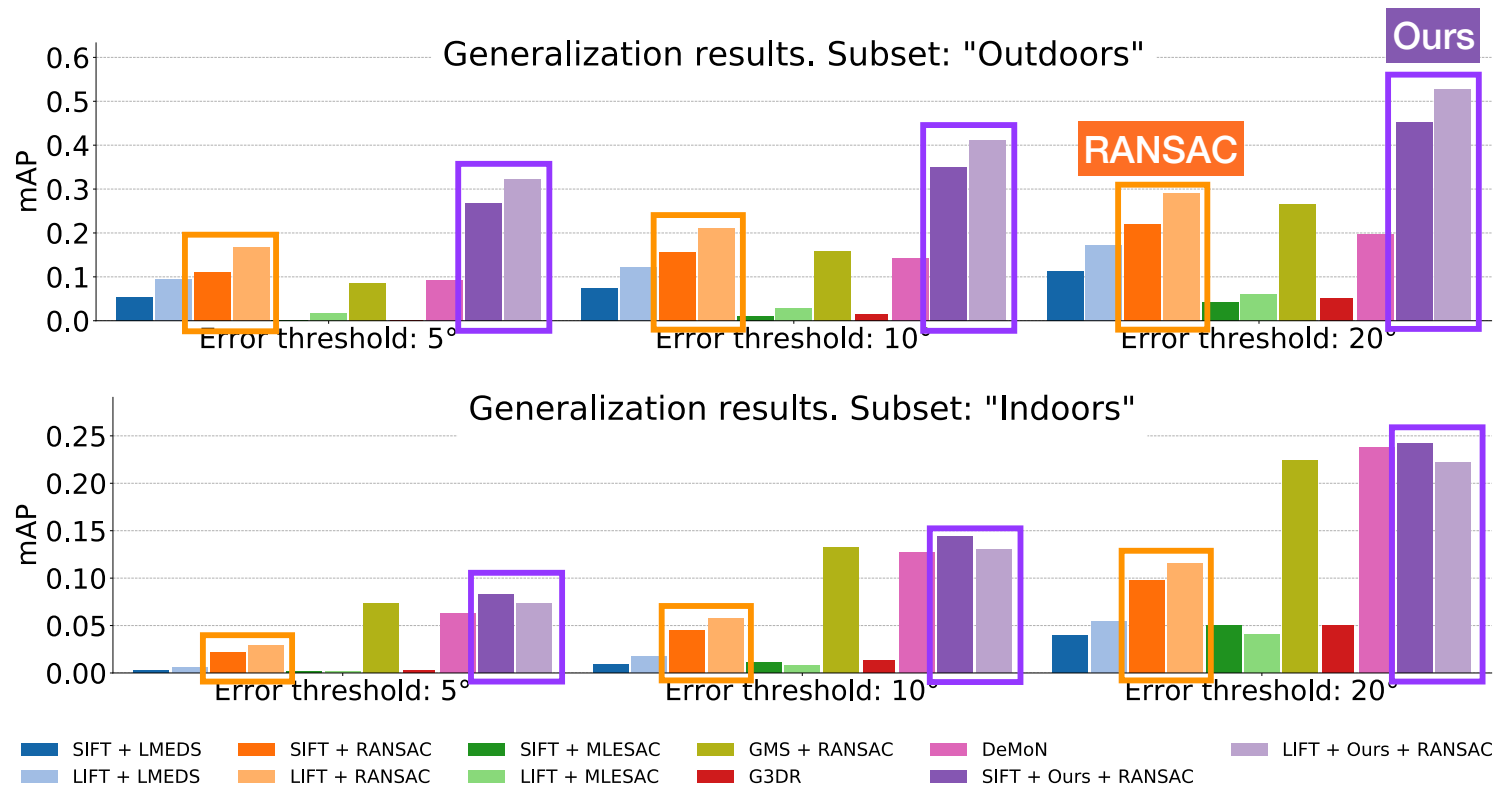


(ii) Brown (video, 8k images)

Test on **completely different** sequences (1k pairs from each):



# Results



**Outdoors:** great performance. **Indoors:** slightly better than dense methods.

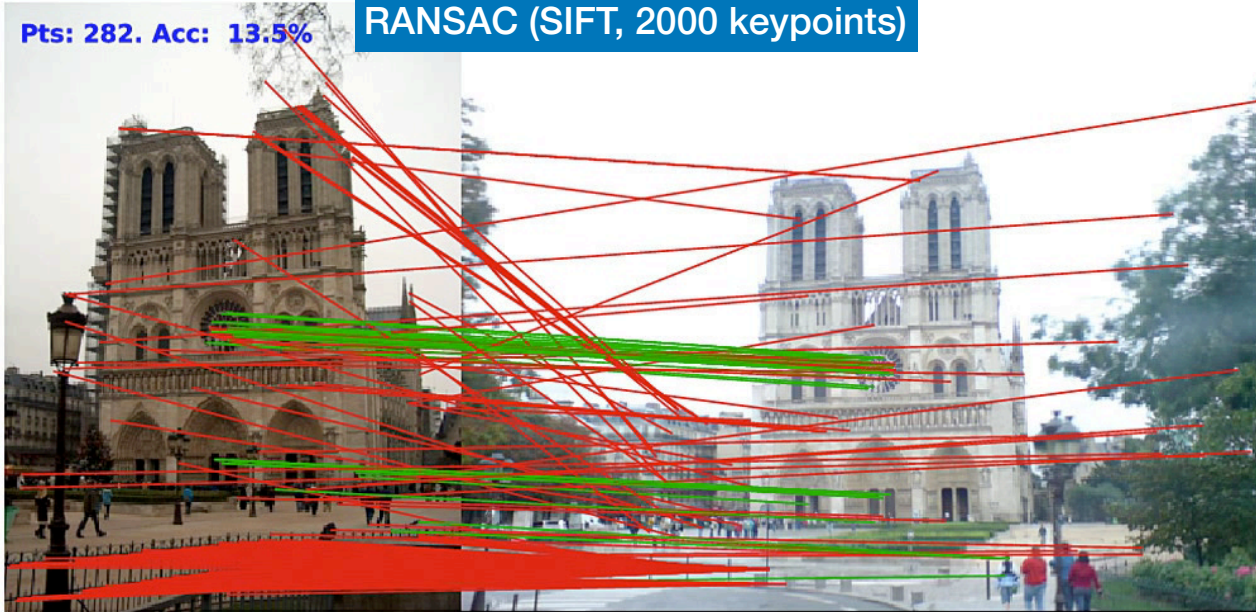


# RANSAC for inference

- At test time, we **do not require differentiability**. We can apply RANSAC!
- Our pipeline:
  1. Forward matches through the network.
  2. Threshold weights to filter them (~15% inliers).
  3. Run RANSAC (~67% inliers).
- **17x times faster** than standalone RANSAC! And **~2x better**.

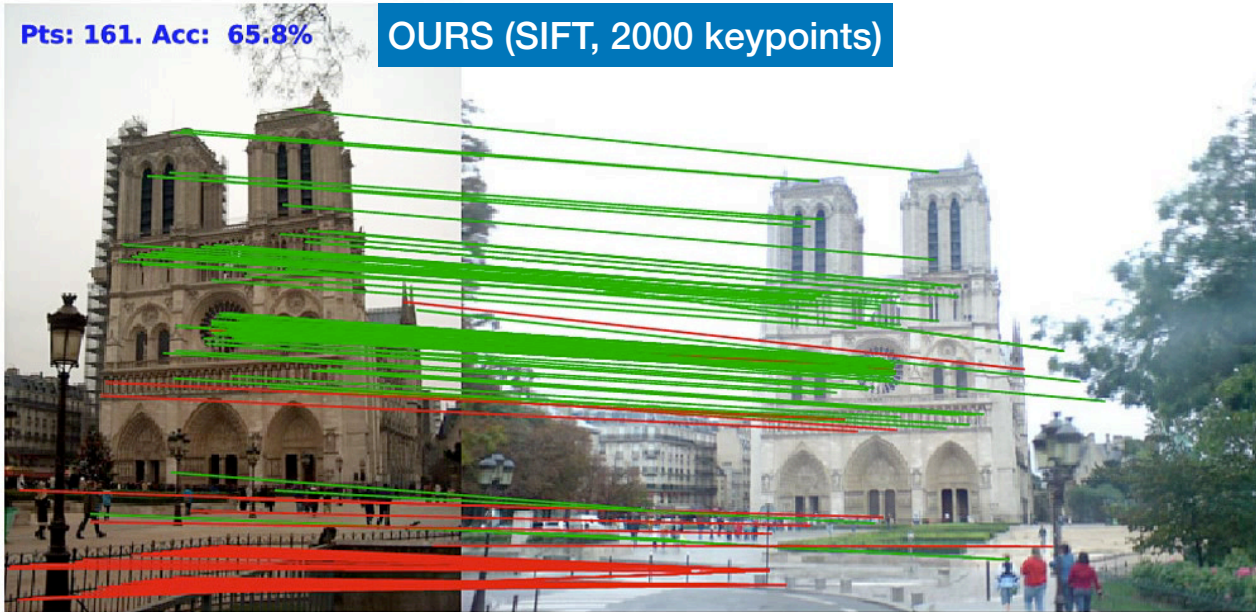
Pts: 282. Acc: 13.5%

RANSAC (SIFT, 2000 keypoints)



Pts: 161. Acc: 65.8%

OURS (SIFT, 2000 keypoints)



# Collaborators



Kwang Yi  
(U. Victoria)



Eduard Trulls  
(EPFL)



Yuki Ono  
(Sony)



Mathieu Salzmann  
(EPFL)



Vincent Lepetit  
(U. Bordeaux)



Pascal Fua  
(EPFL)

Code and models: [github.com/vcg-uvic/learned-correspondence-release](https://github.com/vcg-uvic/learned-correspondence-release)

Please visit the poster!